Subject: DLC xlive removal
Posted by Keshire on Sun, 27 Oct 2013 02:13:22 GMT
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This includes modified script activation for undertown DLC. And disables xlive for Traitor's Keep.

If it's missing anything let me know as I've done minimal testing.

File Attachments
1) mod9.zip, downloaded 8296 times

Subject: Re: DLC xlive removal
Posted by bobbythejobby on Tue, 18 Feb 2014 12:49:46 GMT
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Hi not sure if this is the right section. I have downloaded G4wl remover, successfully set up fakelive.ini:

[Xlive]
xuidl=0x10001000
xuidh=0x10001000
profile=Rab
ShowMessages=2
LoaderPatch=0
UseDLC=1

I have downloaded all free dlc and traitors keep dlc, copied them to data\dlc\content, merged the package info.xmb files

But no DLC ever shows up in game not even 1 of the free DLCs. I have tried various "dlc unlocker.bnk" files and still nothing. can someone help me please. Fable 3 runs perfect with no games for windows live and teh achievements work but just no DLC no matter what I do

Subject: Re: DLC xlive removal
Posted by Keshire on Wed, 19 Feb 2014 20:27:50 GMT
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bobbythejobby wrote on Tue, 18 February 2014 04:49Hi not sure if this is the right section. I have downloaded G4wl remover, successfully set up fakelive.ini:

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I'm not sure offhand. But there may be some conflicts with the merging?

Try using UseDLC=2 and placing the the dlc's into seperate folders?

data\mod0 for undertown
data\mod1 for traitor keep

Subject: Re: DLC xlive removal
Posted by RulezMac on Sun, 20 Apr 2014 14:22:40 GMT
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Where can I get all DLCs? I'm aware GFWL ended so there's no way to buy them anymore.

Subject: Re: DLC xlive removal
Posted by Keshire on Mon, 21 Apr 2014 15:00:51 GMT
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RulezMac wrote on Sun, 20 April 2014 07:22Where can I get all DLCs? I'm aware GFWL ended so there's no way to buy them anymore.

Torrent I would assume.

Subject: Re: DLC xlive removal
Posted by Phnx on Sat, 25 Oct 2014 00:05:30 GMT
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I couldn't get this to work either using any xlive removal mod folder. But it did work when I replaced the files in the dlc2free.bnk file.

Subject: Re: DLC xlive removal

Posted by donkeymilk on Mon, 16 Mar 2015 19:51:17 GMT
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http://download.xbox.com/content/4d53090a/4d53090a0ecf0000.c ab Understone Quest 245 MB

http://download.xbox.com/content/4d53090a/4d53090a0ecf000e.c ab Traitor's Keep 978 MB
http://download.xbox.com/content/4d53090a/4d53090a0ecf0010.c ab Inquisitor Pack 1.47 MB
==========
==========

Subject: Re: DLC xlive removal
Posted by Artofeel on Wed, 25 Mar 2015 12:29:56 GMT
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version for Catspaw's GFWL emu

donkeymilk, thanks for links!
but Inquisitor Pack is not needed, there is nothing inside

File Attachments
1) DLC_xlive_removal.zip, downloaded 5183 times

Subject: Re: DLC xlive removal
Posted by donkeymilk on Mon, 20 Jul 2015 20:45:34 GMT
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You're welcome
He says ,months later

Hey u can get lots of other gfwl files for other games too.
The info is probably quite well known now.
There's a list with all the correct codes and links for various dlc and other stuff.

Someone posted some goodies here today(july 20 ,2015):
toto621's Traitor's Keep fixes
+ Fabel 3 Golf Weapon Unlock.
http://cs.rin.ru/forum/viewtopic.php?f=10&t=59454&start=90
I think u need his unlocker too ,which is somewhere among the posts on that site.

Subject: Re: DLC xlive removal
Posted by TheGeniusSavant on Wed, 23 Sep 2015 16:08:24 GMT
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thanks for the link! I've found lots of great stuff over there!

Subject: Re: DLC xlive removal
Posted by Alucard98 on Mon, 07 Nov 2016 18:43:50 GMT
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Where do i put the dlc in the instalation?

Subject: Re: DLC xlive removal
Posted by Artofeel on Thu, 10 Nov 2016 18:34:00 GMT
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look there

Subject: Re: DLC xlive removal
Posted by ClarkBlueDragon on Thu, 20 Apr 2017 05:58:37 GMT
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Hi. Do you know where I Can find collector edition gfwl files (with Hunter's Lodge, new quest,etc.? I had it before but now that the Windows live service closed, I Can't get it back. Good job by the way with understone and traitor's keep.

Subject: Re: DLC xlive removal
Posted by Artofeel on Mon, 01 May 2017 05:38:57 GMT
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try this code

```
--Allow Fake PreOrder Quests (2 quest in Brightwall village)
Gameflow.AllowFakePreOrderTemplates = true

-- Activate "Hunter house" in Mistpeak Valley
if Layers.IsLayerActive("layer_MPV_PreLCE") then
 Layers.DeactivateLayer("layer_MPV_PreLCE")
end
if not Layers.IsLayerActive("layer_MPV_PostLCE") then
 Layers.ActivateLayer("layer_MPV_PostLCE")
end
```